

ORDINANCE 2024 - 03

AN ORDINANCE ADOPTING PUBLIC WORK STANDARD DRAWINGS AND PUBLIC WORKS STANDARDS AND TECHNICAL SPECIFICATIONS FOR NORTH OGDEN CITY CORPORATION

WHEREAS; North Ogden City organizes and approves new development within its corporate limits; and

WHEREAS; North Ogden City owns and maintains a complex network of utilities and physical infrastructure; and

WHEREAS; To Improve the safety and functionality of the public infrastructure it is important that certain standards be adopted and maintained; and

WHEREAS; The City regularly evaluates its public works and engineering standards for conformance with industry standards as well as local needs; and

WHEREAS; The City Council periodically adopts these standards for the City for all new development and rehabilitation projects; and

NOW THEREFORE, BE IT ORDAINED by the North Ogden City Council that the North Ogden City adopts the North Ogden City Public Works Standards Culinary Water – Private to Public Connection dated December 2023.

SECTION 1: The attached Public Works Standards are hereby adopted in their entirety for North Ogden City by reference to “CW-07 Public Work Standards Culinary Water – Private to Public Connection” dated December 2023 (see Exhibit A).

SECTION 2: This ordinance shall take immediate effect and shall apply to any project that has not submitted a complete application as of the date of this ordinance or allowed any approvals to lapse after the adoption of this ordinance.

PASSED and ADOPTED this 23rd day of January 2024.

North Ogden City:

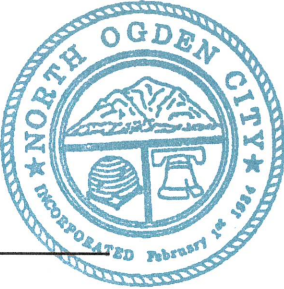
S. Neal Berube
S. Neal Berube (Jan 26, 2024 09:39 MST)

S. Neal Berube
North Ogden City Mayor

CITY COUNCIL VOTE AS RECORDED:

	Aye	Nay
Council Member Barker:	<u> X </u>	___
Council Member Cevering:	<u> X </u>	___
Council Member Dalpiaz:	<u> X </u>	___
Council Member Pulver:	<u> X </u>	___
Council Member Watson:	<u> X </u>	___
(In the event of a tie vote of the Council):		
Mayor Berube	___	___

ATTEST:



Rian Santoro
Rian Santoro (Jan 26, 2024 09:47 MST)

Rian Santoro
City Recorder